

# Using Human Knowledge Awareness for Human Robot collaboration

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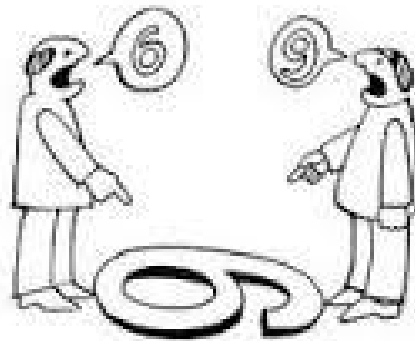


# Introduction

Statement: reasoning on **other's mental state** is a key feature for **Joint Action!**

*Does the chimpanzee have a theory of mind? (Premack 1978)*

*Does the autistic child have a 'theory of mind'? (Baron Cohen 1985)*



Issue: how to **model** and **properly use awareness** of the **human knowledge** on how to perform a task?

e.g.: We want to bake a pie. Does the human know how to prepare the dough?  
How to represent this knowledge? How to use it?

Motivation: **efficient** and **socially adapted** human-robot collaboration

# Outline

1. Human Knowledge Representation
2. Human Adaptive HTN Planner
3. Shared Plan Presentation and Negotiation
4. Adaptive Plan Execution

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# Human Knowledge Tracking

Knowledge tracking from situation assessment, using TOASTER



TOASTER: An Open-Source Situation Assessment Framework for HRI (RO-MAN 2016, *in review*)

<https://github.com/Greg8978/toaster>

# Human Knowledge Tracking

## Human Knowledge Modeling

In this work, we focus on the human's **knowledge on how to perform tasks**. This knowledge is represented as a vector

<HUMAN, TASK, PARAMETERS, VALUE>

e.g.: human1 has an expert knowledge on assembling a furniture piece A with a piece B:

<human1, assemble, [A,B], EXPERT>

HUMAN: human having this knowledge

TASK: name of the task

PARAMETERS: list of relevant parameters to describe the task knowledge

VALUE: value (or level) of knowledge

# Human Knowledge Tracking

## Human Knowledge Modeling

### Knowledge Levels

- 1 NEW: human has no knowledge on how to perform the task
- 2 BEGINNER: human may know how to perform the task
- 3 INTERMEDIATE: human knows how to perform the task
- 4 EXPERT: human knows how to perform the task and is able to teach it

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# Human Adaptive HTN Planner

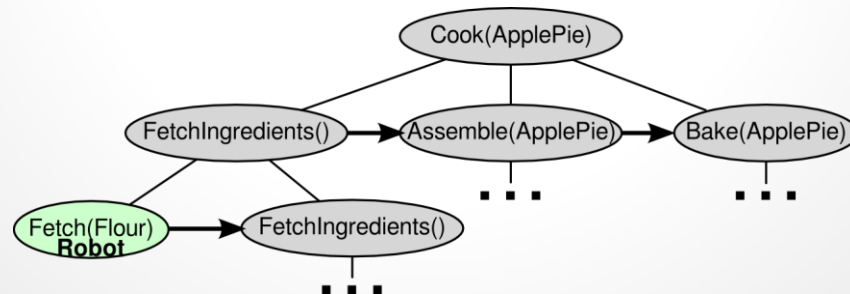
**Hierarchical** planner for better context

**HATP**: Hierarchical Agent-based Task Planner:

=> **Agents based**: computes multi-agent plans with humans and robots acting.

=> **Cost driven**: the best plan is found sooner (using plan pruning).

=> **Social rules**: refines the plans according to a set of rules designed to promote more socially acceptable plans (e.g. effort balancing depending on human preferences and context, social conventions).



# Human Adaptive HTN Planner

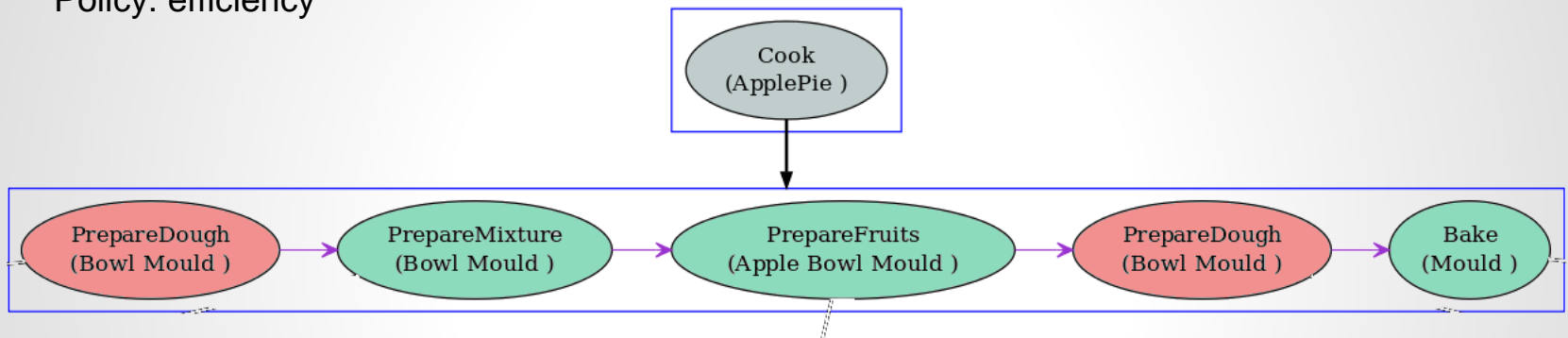
Human knowledge:

<human1, PrepareDough, [], EXPERT>

Human request:

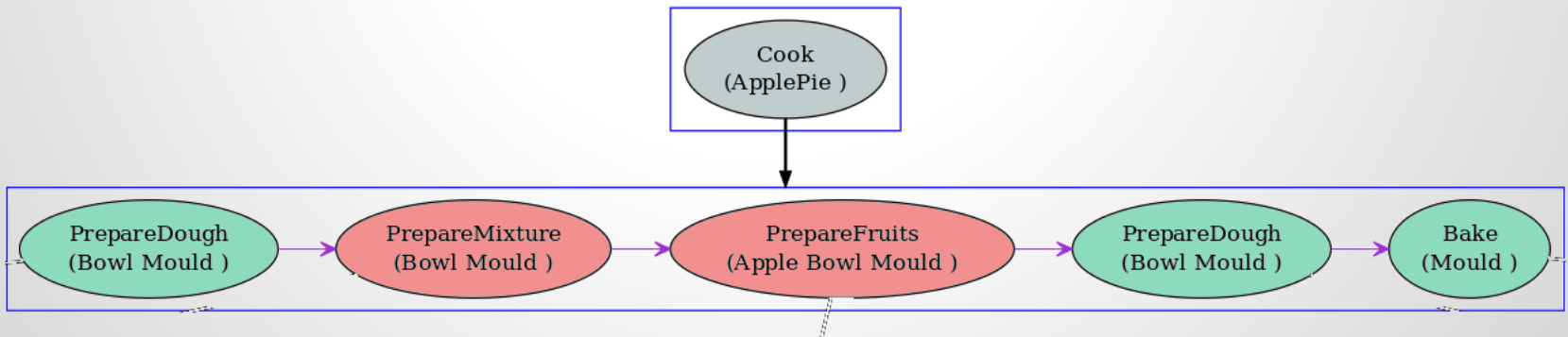
<human1, Bake, [Mould ], Don't want>

Policy: efficiency



Robot Human

Policy: teaching



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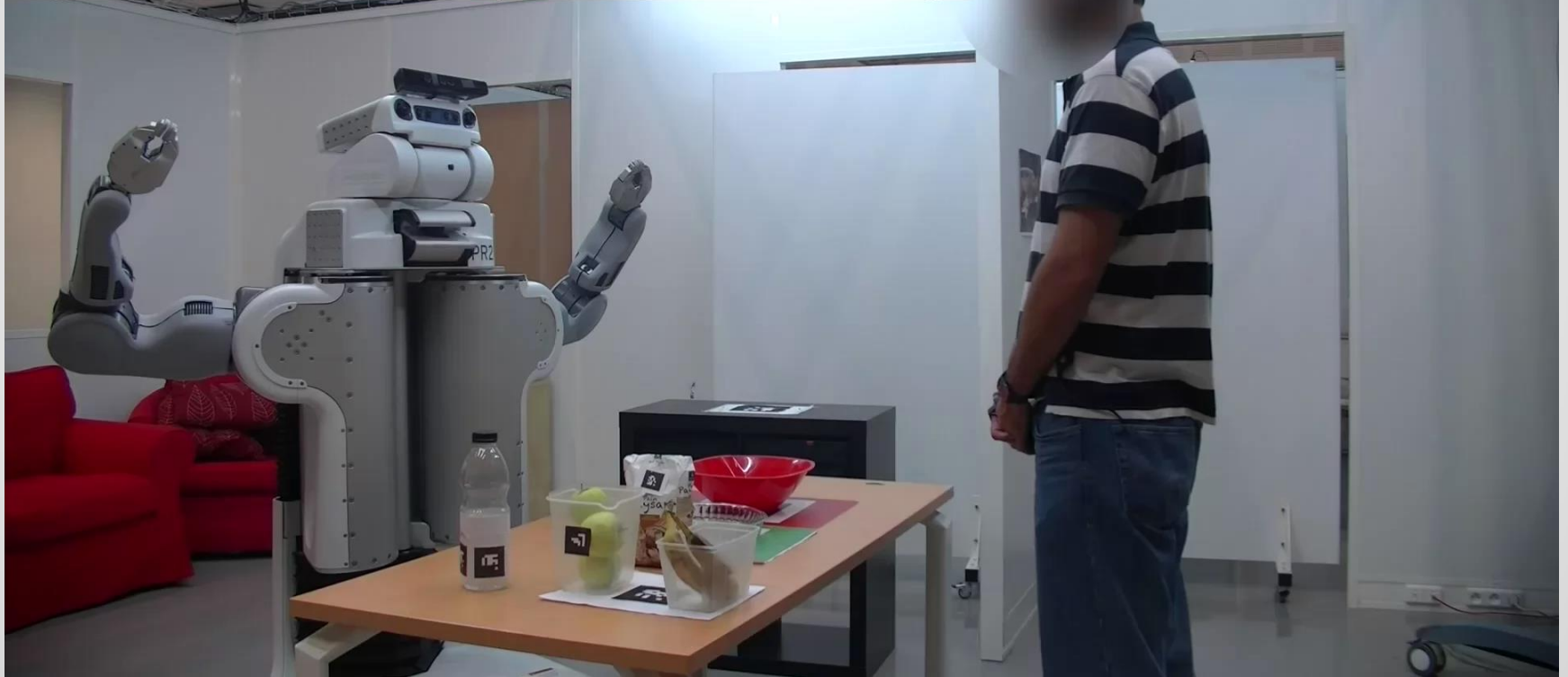
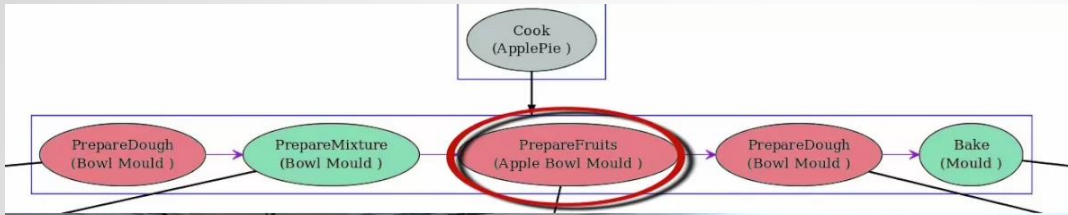
# Shared Plan Presentation and Negotiation

Plan presentation



# Shared Plan Presentation and Negotiation

Plan negotiation

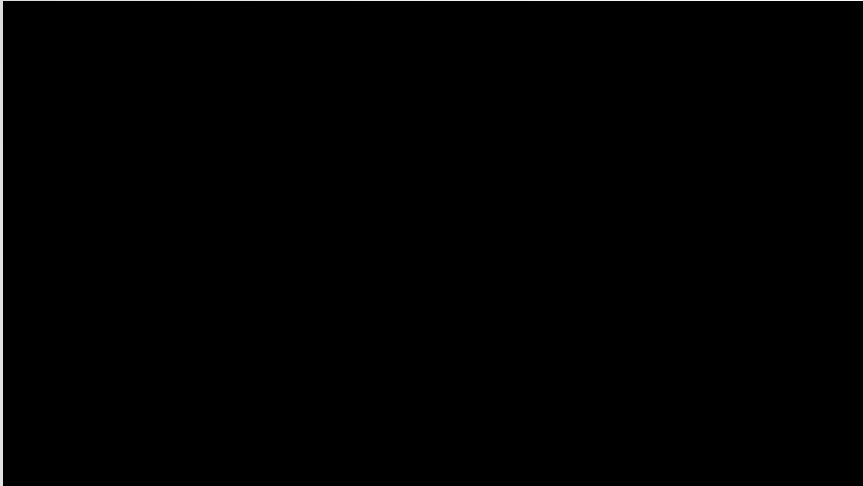


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# Adaptive Plan Execution

beginner <human1, PrepareDough, [], BEGINNER>



expert <human1, PrepareDough, [], EXPERT>



```
1: for n:=nodes.start to n:=nodes.end do
2:   if agents(n) = {robot} then
3:     if children(n) ≠ ∅ ∧ user_kn(n) = NEW
       ∧ teachPolicy then
4:       execute_tree(children(n))
5:       user_kn(n) := BEGINNER
6:     else
7:       execute(n)
8:     end if
9:   else if user_kn(n) = NEW then
10:    explain(n)
11:    if children(n) ≠ ∅ then
12:      execute_tree(children(n))
13:      user_kn(n) := BEGINNER
14:    else
15:      monitor(n)
16:    end if
17:   else if user_kn(n) = BEGINNER then
18:    if propose_explain(n) then
19:      user_kn(n) := NEW
20:      (...)           ▷ Same process as NEW
21:    else
22:      monitor(n)
23:    end if
24:   else if user_kn(n) = INTERMEDIATE
       ∨ user_kn(n) = EXPERT then
25:     monitor(n)
26:   end if
27: end for
```

# Conclusion

- ⇒ How to assess and represent human knowledge on tasks
- ⇒ Use human knowledge awareness for plan generation, explanation and monitoring
- ⇒ 1<sup>st</sup> user study to show the improvement from our system

- ⇒ User study in real
- ⇒ Negotiating the decomposition? / teach the robot



# Thank you!



Questions?