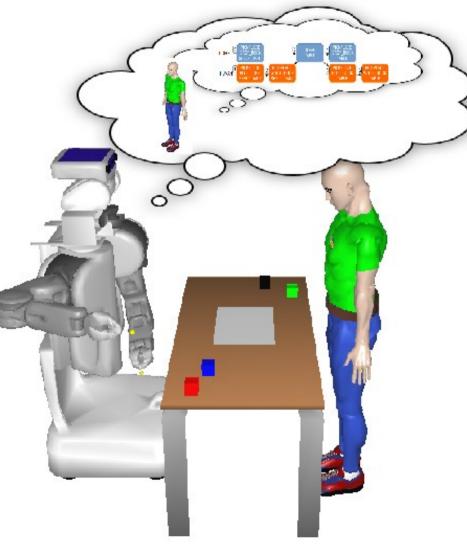
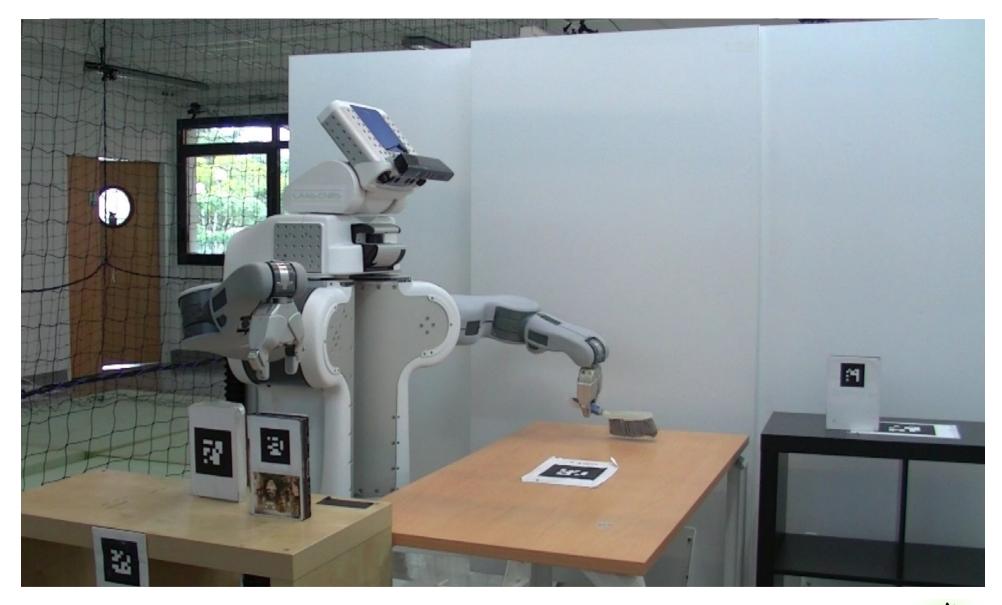
Theory of Mind to Improve Human-Robot Shared Plans Execution









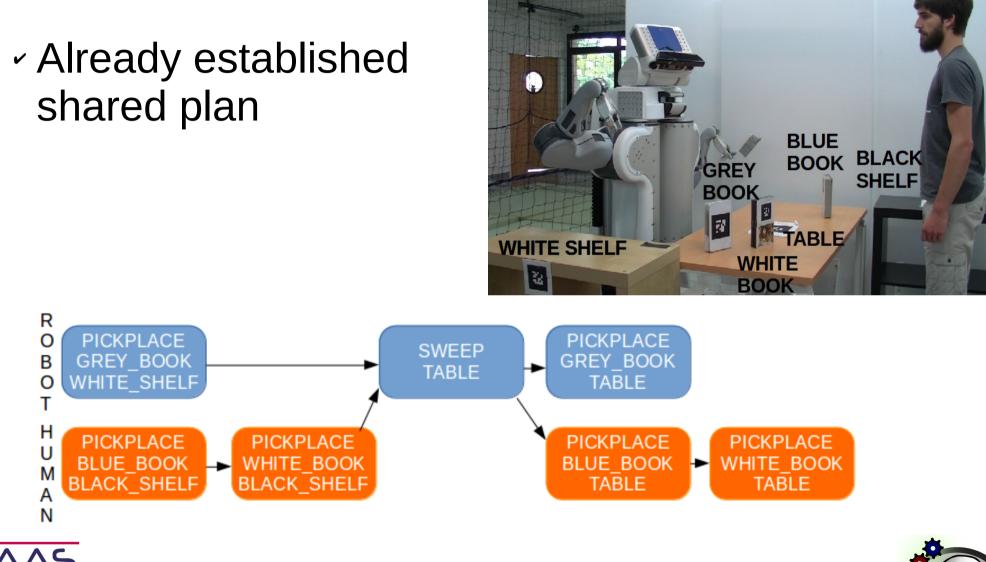


Example



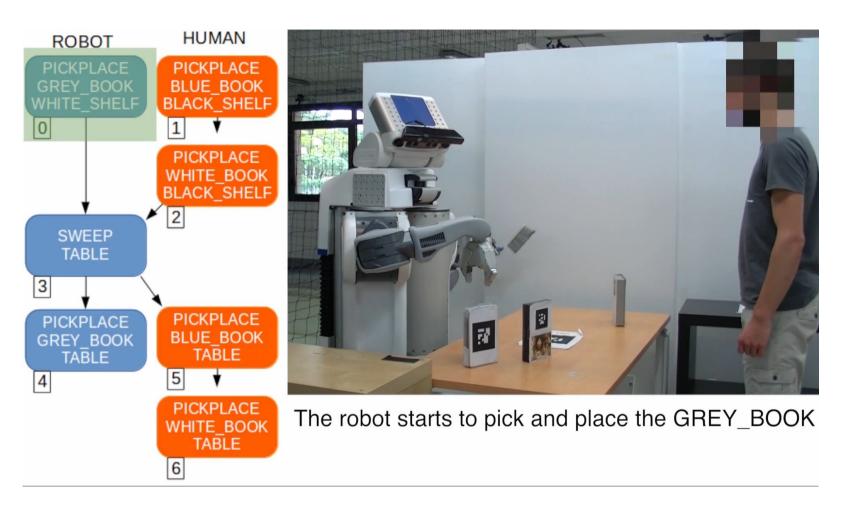


Example









What should the robot do?

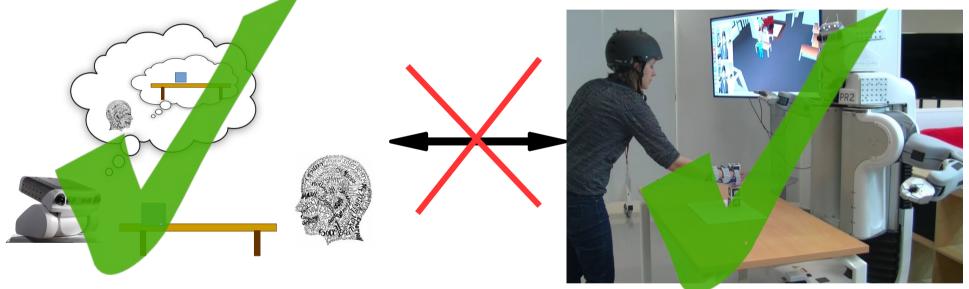




Previous works

Perspective taking

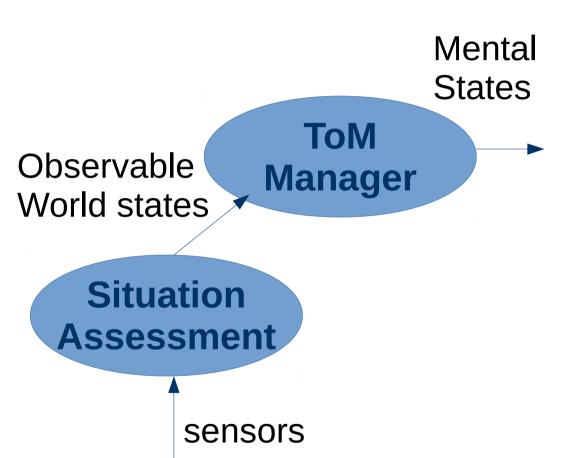
Shared plan execution



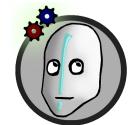
 \rightarrow Taking into account the human point of view concerning not only the environment but also goals, plans and actions.











Sandra Devin and Rachid Alami

Architecture

GOALS

Mental States

Action state:

If the agent is aware of passed, current of future actions.

Example:

 Action READY if the agent considers the *previous* actions in the plan are DONE and its preconditions true.

actions in it.

Contain:

→ Relations between objects

Goal state:

If the agent still consider the goal feasible or already achieved.

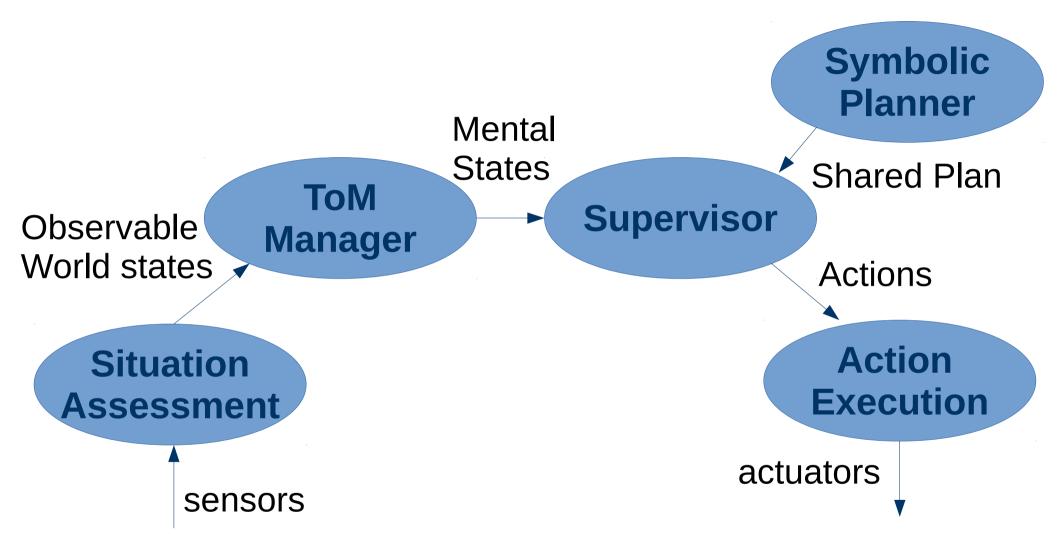
Example:

- → Goal DONE if the agent considers the *objective* of the goal reached.
- Non-observable facts:
 Coming from actions effects



[1] Milliez, Warnier, Clodic & Alami. A framework for endowing an interactive robot with reasoning capabilities about perspective-taking and belief management.

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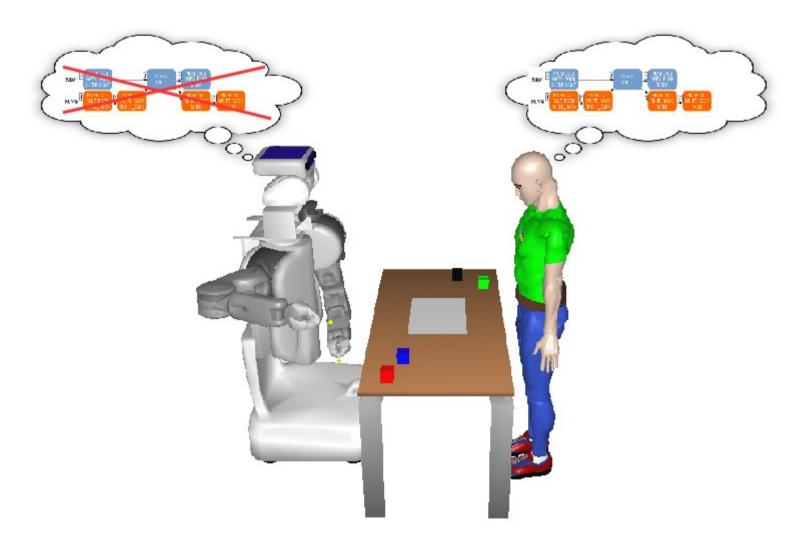


Architecture





"Weak achievement" goal and plan

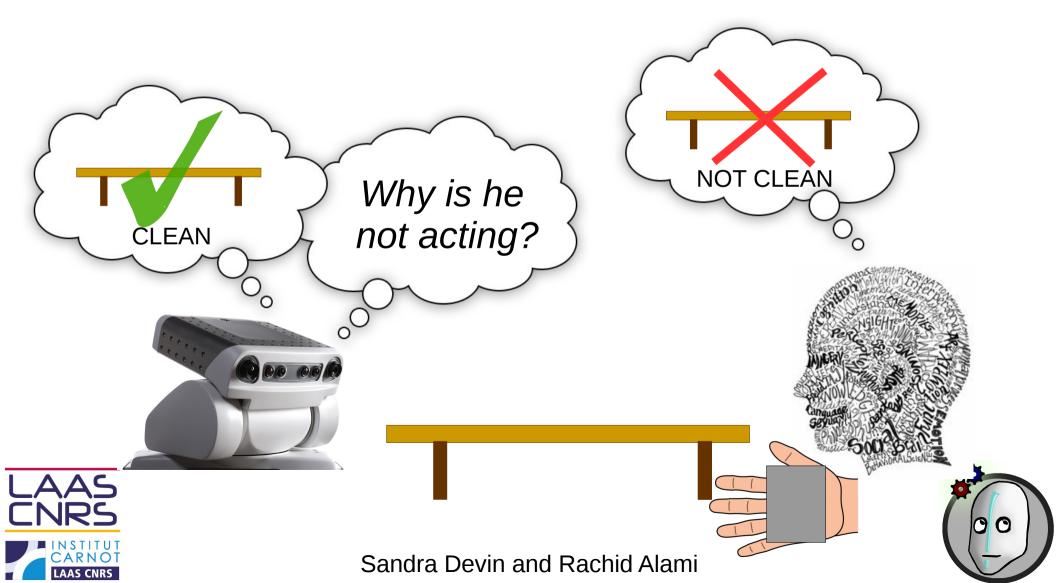






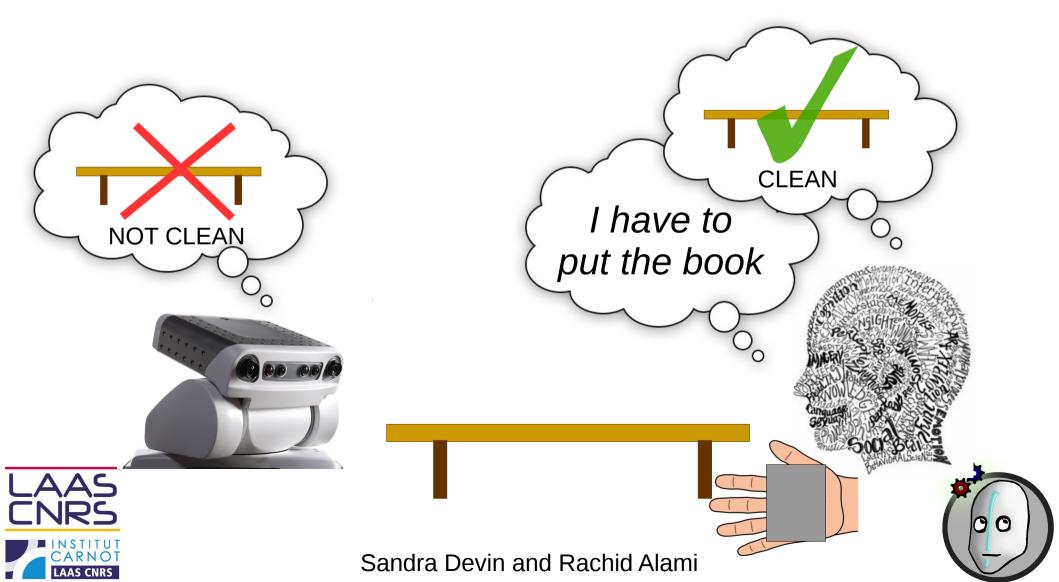
How to use Mental States?

Before humans' actions

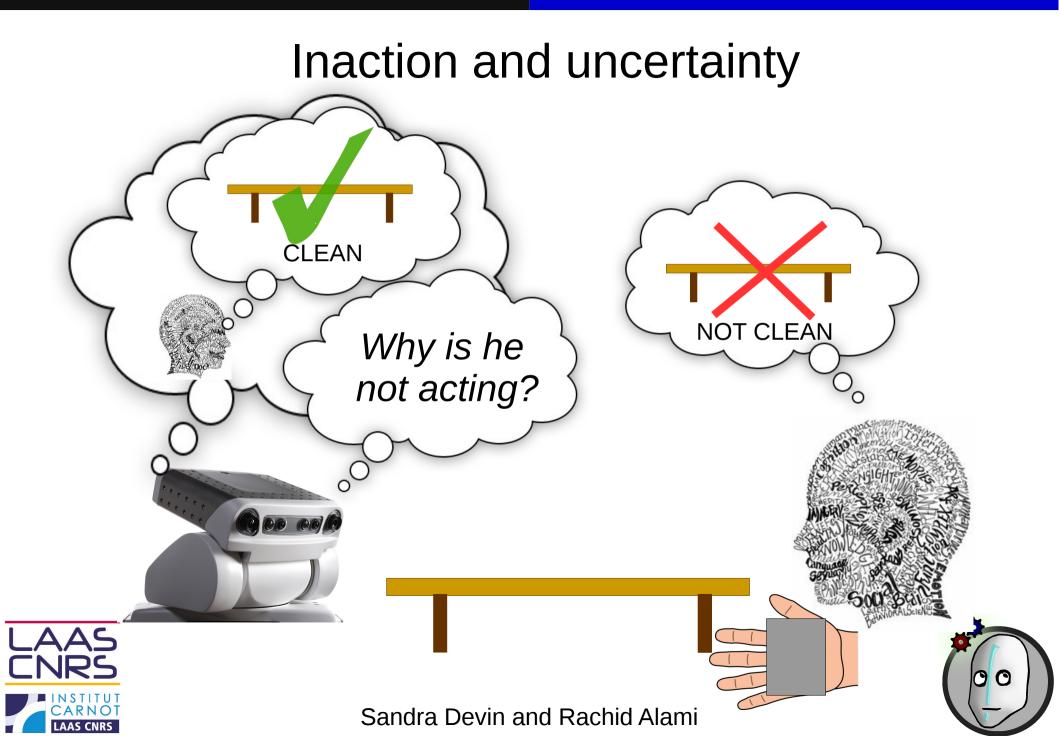


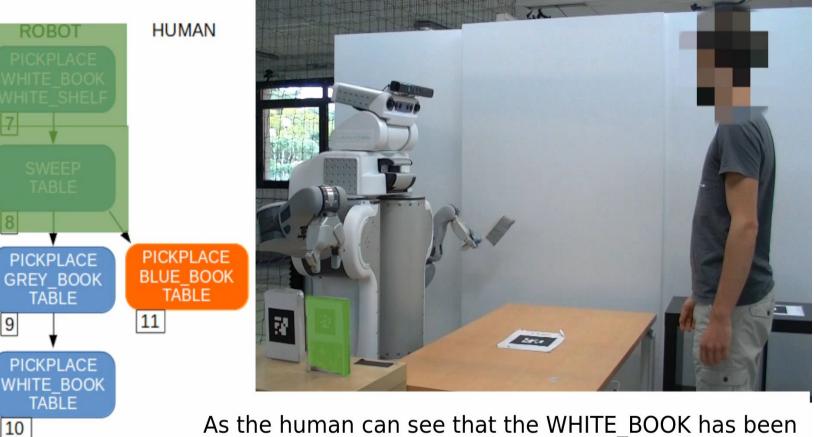
How to use Mental States?

Preventing mistakes



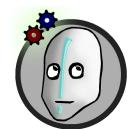
How to use Mental States?





As the human can see that the WHITE_BOOK has been moved by the robot, the robot infers that the human knows that the first plan has been abort.





Contribution

- Mental states also on goals, plans and actions
- Taken into account when executing shared plans
- Less intrusive behavior by giving only necessary information
- Implemented in a complete human-aware architecture

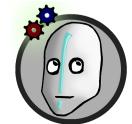




Future work

- Possibility of wrong or missing knowledge for the robot
- Use humans mental states to better understand humans unexpected behaviors





Thanks for your attention





